

Lecture 7

Monday, 12 September 2022 12:29 PM

The Computational Complexity of NE.

- Importance: economists vs. computer scientists

"If your laptop can't find it, neither can the market"

- Kamal Jain

"I'm an economist so I can ignore computational constraints / I'm a computer scientist so I can ignore gravity"

- Lane Fortnow

Defn [2NASH]: Given a 2-player finite normal form game, find an equilibrium.

Q. Is 2NASH \in NP?

Recall: Given $L \subseteq \{0,1\}^*$, $L \in$ NP if there is a deterministic TM D that for any input (x, y) , runs in time $\text{poly}(|x|)$ and:

(i) $\forall x \in L, \exists y: D(x, y)$ accepts

(ii) $\forall x \notin L, \forall y, D(x, y)$ rejects

y "witness / proof" that $x \in L$.

Then how do we write 2NASH as a subset of $\{0,1\}^*$?

If $2NASH = \{ \text{all 2-player normal form games which have a NE} \}$,

then trivially $2NASH \in$ NP, D just has to check if x is a valid 2PNE game.

Actually 2NASH is a search problem, not a decision problem.

We define the class FNP, or Functional NP.

Instead of strings, this class is defined on binary relations.

Defn: A binary relation $P(x, y)$ where $|y| = \text{poly}(|x|)$ is in FNP if there is a deterministic poly-time algo that determines if $P(x, y)$ holds

Every language in NP has a corresponding relation in FNP:

If $L \in$ NP, let D be the poly-time algo that determines L .

Then $P(x, y) = 1$ if y is a witness for x , i.e.,

$D(x, y)$ accepts

$P(x, y) = 0$ o.w.

Eg. SAT \in FNP

FSAT = (ϕ, Γ) s.t. $\phi(\Gamma) = T$

FSAT \in FNP

Similarly, 2-NASH = (Γ, σ) s.t. σ is a NE for Γ

2NASH \in FNP

In fact since we know that every game has a NE, we can put this in the smaller class TFNP:

Total Functional NP

Defn: A binary relation $P(x, y) \in$ TFNP if $P(x, y) \in$ FNP and $\forall x \exists y$ s.t. $P(x, y)$ holds

Note that FSAT \notin TFNP

2NASH \in FNP

We can also define the class FP:

Defn: A binary relation $P(x, y) \in$ FP if \exists a deterministic poly-time algo that, given x , finds y s.t. $|y| = \text{poly}(|x|)$ & $P(x, y) = 1$ if such y exists, or returns "none".

Theorem: FP = FNP \Leftrightarrow P = NP

(prove yourself)

Now, 2-NASH \in FNP. Can we say that 2-NASH is FNP-complete?

Theorem: If 2NASH is FNP-complete then NP = coNP

coNP: $L \in$ coNP if there is a deterministic TM D that runs in time $\text{poly}(|x|)$ and:

$\forall x \notin L, \exists y: D(x, y)$ accepts

$\forall x \in L, \forall y, D(x, y)$ rejects

UNSAT \in coNP (and is coNP-complete)

Proof of Theorem: 2NASH is FNP-hard \Rightarrow \exists a poly-time reduction from all problems in FNP to 2NASH

$\Rightarrow \exists$ a poly-time reduction from FSAT to 2NASH.

$\Rightarrow \exists$ poly-time fns f, g s.t.

(let P be predicate for 2NASH, Q be the predicate for FSAT)

$\forall x (\exists y: P(f(x), y) = 1 \Rightarrow Q(x, g(y)) = 1$

$\forall y P(f(x), y) = 0 \Rightarrow Q(x, y) = 0$

If \exists such f, g , then we claim UNSAT \in NP.

Given a formula ϕ ,

(i) if $f(\phi)$ is a valid game, then

$\exists y: P(f(x), y) = 1 \Rightarrow Q(x, g(y)) = 1 \Rightarrow x \in$ SAT

(ii) if $f(\phi)$ is not a valid game, then

$\forall y P(f(x), y) = 0 \Rightarrow Q(x, y) = 0 \Rightarrow x \notin$ SAT

Thus, $f(\phi)$ is a poly-time verifiable certificate! \square

Oh. So 2-NASH not FNP-complete.

Can it be TFNP-complete?

Unclear if \exists TFNP-complete problems! This is a "semantic" class, while NP is a "syntactic" class.

(Kind of vague: $P(x, y)$ is in TFNP if there always exists a certificate y ... how do you show existence?)

Can define subclasses of TFNP, based on proof of existence!

(i) **PPA:** If a graph has an odd degree node, it has another one

(ii) **PLS:** every directed acyclic graph has a sink

(iii) **PPP:** Any fn. mapping n elts. to $n-1$ elts. has at least one collision

(iv) **PPAD:** If a directed graph has a node w/ in-degree \neq out-degree, then it has another one.

Then $2NASH \in$ PPAD \subseteq PPA

\subseteq PPP

Defn (End of The Line): Directed graph G consists of 2^n nodes. Each has in-degree & out-degree ≤ 1 . There are 2 Boolean cts. of size $\text{poly}(n)$. P takes as input a node & outputs the predecessor, S takes as input a node & outputs the successor.

Special node 0^n has no predecessor, but has a successor.

Given as input P, S , find another source or a sink in G .

Clearly, EoTL \in TFNP.

Defn: Problem Π is in PPAD if it reduces in poly-time to EoTL.

Then by Lember-Howson, 2NASH \in PPAD (but we haven't shown how to pick directions for the edges, so actually we've only shown 2NASH \in PPA).

For now:

Theorem: 2-NASH is PPAD-complete (Chen, Deng, Teng '09)

Theorem: 2D-SPEARER & 2D-BROWER are PPAD-complete (Chen, Deng '08)

Further,

Theorem: Given a 2-player symmetric normal form game, the following problems are NP-complete:

(i) are there ≥ 2 NE?

(ii) is there a NE where player 1 gets at least λ utility?

(iii) is there a NE where player 1 plays pure strategy s with positive probability?

etc.

(Gilboa & Zemel '89)